

Fayetteville Parks and Recreation Adult Co-Ed Indoor Volleyball League Rules



Thank you for choosing to play volleyball in Fayetteville!

Equipment

- Game Ball
 - Parks and Recreation provides the official game ball for each match. The game ball shall be a
 Tachikara Official SV-5WSC inflated 4-6 psi.
- Playing Equipment and Uniforms
 - o All players must wear close-toed shoes that do not scuff the court.
 - Players are not required to wear any kind of padding (e.g., knee pads, elbow pads, braces),
 but it is encouraged for safety in all matches.
 - No player shall wear any device that gives him or her an unfair playing advantage, which shall be determined by the referees on each court.
 - Teams are not required to wear uniforms, but they are *certainly* encouraged.

General League Rules

- Net Height and Court Rules
 - o The net height in the Game On League shall be set at 7' 11 \(\frac{5}{8} \)".
 - o The net height in the Chill Out League shall be set at 7' 4 1/8".
 - o Balls may be played off the ceiling and lights only if the ball lands on the same side of the team that knocked the ball into the ceiling; the ball must be played by a different player than last touched the ball.
 - The ceiling itself does not count as a hit. If a ball that collides with the ceiling comes down on the opposing team's side or collides with the ceiling on the opponents' side as a result of your team's action on the ball, a point is awarded to the opposing team.

Foul antennae shall be used and the ball is called out if it contacts a foul antenna or travels
outside the foul antennae.

• Captain

- o Each team shall have a captain. The role of the captain includes:
 - To regularly receive league updates and standings from the recreation program coordinator.
 - To solely represent her or his team to communicate with a referee in a match.
 - To maintain the team roster.
 - To vote, through email, on various items that arise in the league.

Teams

- A team shall consist of six players. A team must have at least four players to begin a match.
 Teams may "pick up" players during the regular season, but no player shall play in the tournament without being on a team's final roster.
- O A team roster is due at registration, but may be updated until the end of the fifth week of play. All team rosters will be verified before a tournament match begins.
- Players may play in the Game On and Chill Out leagues during the tournament, but a team shall consist of a majority of players that play exclusively in the league in that the team is entered. For instance, a Game On League team with eight players must have at least five players that only play in that league.
- o A team shall have equal numbers of male and female players on the court unless:
 - A team is playing with five players (then a team must have three female players and two male players on the court or vice-versa).
- o There shall always be at least one male and one female player on each row of each team's side.
- o A team must maintain a clockwise rotation.

- A team is allowed to substitute one position per set. This means that if a team chooses to substitute the serving position, they may cycle players in and out of that position so long as rotation is maintained.
- o A team shall be allowed two 45-second time outs per set.

The Match

- Length of Game (Rally scored is used. A point is scored each serve, regardless of service team.)
 - Each match shall be won best two sets out of three. Game On League matches are played: 25-25-21, and Chill Out League matches are 30-30-25. Teams must win by two. Each Set has a cap, and a team wins the set if: a Game On League team hits 30-30-25, or a Chill Out League team hits 35-35-30.

• Grace Period

- o If teams are 10-15 minutes late, they may still play, but must forfeit the first set.
- o If teams are more than 15 minutes late, they shall forfeit the match.

Playing the Ball

• Service

- A player must serve behind back line and the player's foot may not cross the back line during service until the ball is released.
- o A player may choose to jump during her or his serve.
- o Let serves are allowed (a served ball may hit the net before going to the opponents' side).
- Players on the receiving end of service may not block or attack the serve. This means that a
 player in the front zone cannot complete an attack hit when receiving a serve so long as the
 ball is completely above the top of the net.
- o A player must wait to be signaled by the referee to serve.

• Hits During Play

o A team must return the ball across the net in three or fewer hits.

- A ball may hit any part of a player's body and remain playable. Any play on the ball must be a clean hit that is not: caught, thrown or makes prolonged contact. A ball may strike a player's foot, but the ball must rebound or the contact shall be called a lift.
- o Double-hits shall be allowed only on a serve-receive.
- o Blocks do not count as a player's first hit.
- o Aside from knuckle tips, all overhand hits must be open-handed (no closed fists).

Common Fouls

- Violations Most Commonly Called, All Violations Result in One Point Awarded to the Other Team
 - Back Row Attacks
 - No player shall jump from in front of the 10' line to spike or block the ball when playing in a back row position.
 - o Lifts
 - Catching or holding the ball while playing it
 - Making contact with the ball in an underhand motion with open hand or hands (such as slapping or scooping)
 - Net Violations
 - Making any contact with the net that interferes with play or making contact with the net during the action of playing the ball
 - Stepping (with the majority of a player's foot) over the line and causing an interference
 - Reaching under the net
 - o Double Hits
 - No player may make contact with the ball twice in succession unless blocking or receiving a serve.
- It is important to note that fouls are more laxly called in the Chill Out League.

Post-Season Tournament (Single Elimination)

- Entry Guaranteed
 - o All teams play in the post-season tournament.
 - o Seeding is determined by standings based on league play.
- *Scheduling and Progression*
 - The opening rounds of the post-season tournament (in both leagues) are typically played on a
 Tuesday night and the semifinals and final rounds are typically played on a Thursday night.

• Rosters

- o A player must be on a team roster to play in the tournament.
- o A roster violation results in a loss of the current match.
- Roster violations must be addressed before the end of a match. Both rosters shall be checked for accuracy.
- o Roster protests after a match shall not be accepted.

Notes

• Sportsmanship

Our league prides itself on being a **positive**, **friendly**, **and team-building** experience for all players regardless of previous volleyball experience. Players may be ejected and suspended for any instance of unsportsmanlike conduct, which is not limited to, but includes: profuse obscene language, abundantly arguing judgment calls made by a referee, or mistreating the volleyball courts or facility.

• Free Agents

- A free agent list shall be sent to captains each week on Friday. Free agents may play on a team,
 even after rosters are locked, throughout the regular season. No free agent may play in the post-season tournament unless on a team's roster.
- o A free agent shall retain her or his free agent status until he or she joins a team's roster.

- Referees
 - Fayetteville Parks and Recreation shall provide one trained 'up referee' per match. This
 person will also keep score.
- Changes in the League or Designation of Teams in the Tournament
 - O The recreation program manager reserves the right to modify the rules to better all teams, but must notify all teams when a rule change happens.
 - The recreation program coordinator reserves the right to place teams in different divisions in the league and post-season tournament for any reason.
 - o Unless this rulebook conflicts, current USA Volleyball playing rules shall be used.

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